**Department of Electrical and Computer Engineering**

**North South University**



**CSE 299.4**

**Junior Design Project**

**Faculty Reviewer Application For NSUers**

**Group 09**

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----------------------------------------------------In Final Report--------------------------------------------------

**Abstract**

In this report, we present a software that can be beneficial for students of North South University regarding getting information and reviews about faculties. The application will be cross-platform. The idea is to make the software available in android and windows platform. In our project, we will use Microsoft’s C# .NET framework. For making it accessible via two platforms and for creating GUI interface we will use Xamarin Forms. Being a part of our university, each semester we can see the high demand in students for knowing the most suitable teachers in their upcoming courses. There are some groups in social media that helps a bit in that case. But the information those groups provide are not always valid and there are no good ways to verify the claims the students put give on teachers. There is another problem that is anyone can put comment on those groups, even people outside of NSU or people who have no idea on the specific faculties. Our software will be NSU domain restricted. Therefore, only the students of NSU will get the access. There will be a well written and critically followed user policy that every student must follow. An admin panel will be there to observe and control activities of the students. Our main aim is to create a faculty reviewing platform for NSU students but beside of this, there will be some other student friendly features such as CGPA calculator, To-Do list and daily remainder. The software will act as a faculty evaluation and information getting tool which will be accessible only by the students of NSU.

**Table of Content**

Chapter 1: [Project Overview 1](#_Toc481763927)

[1.1 Introduction 2](#_Toc481763928)

[1.2 Speech processing and speech recognition basics 2](#_Toc481763929)

[1.2.1 How speech recognition works 3](#_Toc481763930)

[1.2.2 Applications of speech recognition 3](#_Toc481763931)

[1.2.3 Pros and Cons 3](#_Toc481763932)

[1.2.4 Performance 4](#_Toc481763933)

[1.2.5 List of popular speech recognition software 4](#_Toc481763934)

[1.3 Our proposed project 5](#_Toc481763935)

[1.3.1 Description of the idea: 5](#_Toc481763936)

[1.3.2 Difficulty 6](#_Toc481763937)

[1.4 Motivation 6](#_Toc481763938)

[1.5 Summary 7](#_Toc481763939)

Chapter 2: [Related work 8](#_Toc481763941)

[2.1 Introduction 9](#_Toc481763942)

[2.2 Existing work related to Speech Recognition on robot 9](#_Toc481763943)

[2.2.1 Robot-by-voice: Experiments on commanding an industrial robot using the human voice 10](#_Toc481763944)

[2.2.2 Voice Automated Mobile Robot 10](#_Toc481763945)

[2.2.3 Design of a Voice controlled Smart Wheelchair 11](#_Toc481763946)

[2.3 Research and publications on Sound Source Localization 11](#_Toc481763947)

[2.3.1 Robust Sound Source Localization Using a Microphone Array on a Mobile Robot 12](#_Toc481763948)

[2.3.2 Localization Estimation of Sound Source by Microphones Array 13](#_Toc481763949)

[2.3.3 Real-Time Sound Source Localization on an Embedded GPU Using a Spherical Microphone Array 13](#_Toc481763950)

[2.3.4 Real-time multiple sound source localization using a circular microphone array based on single-source confidence measures 14](#_Toc481763951)

[2.4 Summary 14](#_Toc481763952)

Chapter 3: [Theory 15](#_Toc481763954)

[3.1 Introduction 16](#_Toc481763955)

[3.2 Speech Recognition 16](#_Toc481763956)

[3.3 Sound source localization 18](#_Toc481763957)

[3.3.1 Theory 19](#_Toc481763958)

[3.3.2 Algorithm 20](#_Toc481763959)

[3.3.3 Equations and calculation 21](#_Toc481763960)

[3.4 Summary 23](#_Toc481763961)

Chapter 4: [Structure of the system 24](#_Toc481763963)

[4.1 25](#_Toc481763964)

[4.2 Procedure and Functionality 25](#_Toc481763965)

[4.2.1 Procedure 25](#_Toc481763966)

[4.2.2 Functions 26](#_Toc481763967)

[4.3 Workflow and Algorithms 29](#_Toc481763983)

[4.3.1 Outline of the workflow 29](#_Toc481763984)

[4.3.2 Explanation of the algorithm for command execution 30](#_Toc481763986)

[4.4 33](#_Toc481763987)

[4.5 35](#_Toc481763988)

Chapter 5: [Google Speech Recognition API 36](#_Toc481763990)

[5.1 Introduction 37](#_Toc481763991)

[5.2 Google Cloud Speech API 37](#_Toc481763992)

[5.3 Speech API features 37](#_Toc481763993)

[5.4 Google Speech Recognition API vs. Nuance Dragon Speech 38](#_Toc481763994)

[5.5 Google Speech Recognition API vs. Siri 39](#_Toc481763995)

[5.6 Google Speech Recognition API vs. Microsoft Cortana 39](#_Toc481763996)

[5.7 Summary 40](#_Toc481763997)

[Chapter 6:](#_Toc481763998) [The Microcontroller used in this system: Arduino Mega 41](#_Toc481763999)

[6.1 Introduction 42](#_Toc481764000)

[6.2 Arduino Mega 42](#_Toc481764001)

[6.2.1 Hardware 43](#_Toc481764002)

[6.2.2 Application 44](#_Toc481764003)

[6.3 Pin out diagram of Arduino MEGA 45](#_Toc481764004)

[6.4 Summary 45](#_Toc481764005)

[Chapter 7](#_Toc481764006): [Modules used in this system 46](#_Toc481764007)

[7.1 Introduction 47](#_Toc481764008)

[7.2 Ultrasonic Ranging Module HC - SR04 47](#_Toc481764009)

[7.3 Bluetooth Module (hc-05) 48](#_Toc481764010)

[7.4 Force Sensitive Resistor (FSR 400) 50](#_Toc481764011)

[7.5 Motor Driver L293D 51](#_Toc481764012)

[7.5.1 Dual H-bridge logic 52](#_Toc481764013)

[7.5.2 Table of operation 53](#_Toc481764014)

[7.6 Summary 53](#_Toc481764015)

[Chapter 8](#_Toc481764016): [Mechanical Description 54](#_Toc481764017)

[8.1 Introduction 55](#_Toc481764018)

[8.2 Mechanical measurements and explanations of 1st model 55](#_Toc481764019)

[8.3 Overview of 2nd model and 3rd model 59](#_Toc481764020)

[8.4 Summary 61](#_Toc481764021)

[Chapter 9](#_Toc481764022): [Compliance with standards 62](#_Toc481764023)

[9.1 Introduction 63](#_Toc481764024)

[9.2 Compliance with IEEE standards 63](#_Toc481764025)

[9.3 Compliance with US standards 63](#_Toc481764026)

[9.4 Compliance with European standards 63](#_Toc481764027)

[9.5 Summary 64](#_Toc481764028)

[Chapter 10](#_Toc481764029): [Design Impact 65](#_Toc481764030)

[10.1 Introduction 66](#_Toc481764031)

[10.2 Economic impact 66](#_Toc481764032)

[10.3 Environmental impact 66](#_Toc481764033)

[10.4 Social impact 66](#_Toc481764034)

[10.5 Political impact 66](#_Toc481764035)

[10.6 Ethical impact 66](#_Toc481764036)

[10.7 Health and safety impact 67](#_Toc481764037)

[10.8 Manufacturability 67](#_Toc481764038)

[10.9 Sustainability 67](#_Toc481764039)

[10.10 Summary 67](#_Toc481764040)

[Chapter 11](#_Toc481764041): [Results and Discussion 68](#_Toc481764042)

[11.1 Introduction 69](#_Toc481764043)

[11.2 Result and findings of sound source localization 69](#_Toc481764044)

[11.3 Result and findings of speech recognition 71](#_Toc481764045)

[11.3.1 Limitations 74](#_Toc481764046)

[11.4 Summary 74](#_Toc481764047)

[Chapter 12](#_Toc481764048): [Conclusion 75](#_Toc481764049)

[Bibliography 77](#_Toc481764050)

[Appendices 82](#_Toc481764051)

[Appendix A](#_Toc481764052): [Codes Related to Arduino](#_Toc481764053) 83

[Appendix B](#_Toc481764054): [Codes for android application interface](#_Toc481764055) 89

[Appendix C](#_Toc481764056): [Codes for Android programming](#_Toc481764057) 93

**List of Figures**

|  |  |  |
| --- | --- | --- |
| **Fig No.** | **Figure Caption** | **Page No.** |
| **3.1** | Locating sound source using 3 microphones | 21 |
| **4.1** | Workflow diagram of the Android part of the robot | 29 |
| **4.2** | Workflow diagram of the Algorithm of command execution in the microcontroller | 30 |
| **4.3** | Block diagram of robot circuit | 33 |
| **4.4** | Schematic diagram of Block A | 34 |
| **4.5** | Schematic diagram of Block B | 34 |
| **6.1** | Arduino MEGA | 43 |
| **6.2** | Pin out diagram of Arduino MEGA | 45 |
| **7.1** | Sonar sensor module hc-sr04 | 48 |
| **7.2** | Bluetooth module hc-05 | 49 |
| **7.3** | Force sensitive resistor FSR-400 | 51 |
| **7.4** | Pin diagram | 52 |
| **7.5** | H-bridge circuit | 52 |
| **7.6** | Operation of H-bridge in L293D | 53 |
| **8.1** | Side view of the robot | 56 |
| **8.2** | Upper view of the robot | 57 |
| **8.3** | The gripper construction | 58 |
| **8.4** | Model 1 trying to pick up object. | 59 |
| **8.5** | The robotic arm 2nd version upper view and side view | 60 |
| **8.6** | 2nd model and 3rd model of the robot | 60 |
| **11.1** | Sound raw data analysis and Amplitude detection | 69 |
| **11.2** | Data from 3 microphones | 70 |
| **11.3** | Robot lifting “very heavy” category object | 73 |

**List of Tables**

|  |  |  |
| --- | --- | --- |
| **Table No.** | **Table Caption** | **Page No.** |
| **4.1** | Object categorization table A | 32 |
| **4.2** | Object categorization table B | 32 |
| **11.1** | Frequency analysis table | 70 |
| **11.2** | Coordinate analysis table | 71 |
| **11.3** | Time required to lift different object category | 72 |
| **11.4** | Time required to lift different object category | 72 |

# Chapter 1

# Project Overview

## 1.1 Introduction

Faculty review means evaluating a faculty by his students. It is based on some conditions such as how a faculty makes his class student friendly, what is his assessment process or grading process, also what is his teaching method etcetera. The student faculty review is detained for two reasons; the one for student perspective and another is for authority. North South University has the second one called Faculty evaluation. It mainly checks if a faculty is capable of taking a class of a particular course or not. But for the first reason there is no such an individual or acceptable platform for faculty review. So, we are going to build a platform which will be acceptable to everyone.

## 1.2 Our proposed project

The main idea of our project is building a Windows application and an Android application for faculty review. Additionally, we will add a CGPA calculator and To-Do list.

## 1.2.1 Description of the idea:

The main work of the app, we will build, will be to review the faculty. Students will review faculty by giving ratings based on certain conditions. And they can also comment on the faculty. Our system will predict a score for every faculty based on given ratings. And there will be an admin panel to check the comment. And then other users will find the best positioning faculty for their course. Besides, we will even add some features for students’ benefit. Such as CGPA calculator and To-Do list.

………………………

**Capability of the system:**

Our system will make a faculty position list for a course by using the faculties rating.

## 1.2.2 Problem Statement

The level of difficulty of this project is intermediate. We are planning to make a cross platform project (an App for Windows and one for Android). First, we have to develop our skill on C# and .NET to make a windows application and we have to learn Xamarin for GUI. And we will build an android app using………………

About databases………………

## 1.3 Motivation

At the start of every semester, almost every student of NSU faces challenges in deciding the best faculty for particular courses. They become frustrated and so confused to choose the best faculty. They seek advice from the senior or any friend who has done the expected course before and can give some suggestions. That's why they generally do a Facebook post in their university’s closed Facebook group. But sometimes they don’t get the exact solution of their problem from the post’s comments. I am also the sufferer. Considering all these problems and confusion in choosing the best faculty, we have decided to work on this project. And we believe that by building up this App we can give an easy and fast solution to the student that will help to reduce their frustrations and confusions in every semester.

## 1.4 Summary

In this chapter, we briefly describe about faculty review and our main plan based on this content. We have described the capability which our app will grab. And also describe what motivated us to design this application.

# Chapter 2

# Related work/Literature Review

## 2.1 Introduction

In this chapter, we briefly discuss the existing works that are related to our project which is Faculty Reviewing platform. We have searched and looked out for systems that are similar to our system. Beside of this, we also searched out for research papers regarding similar topic. We found that there are very few existing systems whom have some similarities to our systems. And as it is a basic topic of interest, there are no researches regarding this.

## 2.2 Existing work related to Faculty Reviewing Platform

As we searched out for existing works, we found there are some projects where some aspects work similar to what we aim to make.

## 2.2 Existing work related to Speech Recognition on robot

### 2.2.1 Robot-by-voice: Experiments on commanding an industrial robot using the human voice

### 

### 2.2.2 Voice Automated Mobile Robot

### 

### 2.2.3 Design of a Voice controlled Smart Wheelchair

## 

## 2.3 Research and publications on Sound Source Localization

### 

### 2.3.1 Robust Sound Source Localization Using a Microphone Array on a Mobile Robot

### 

### 2.3.2 Localization Estimation of Sound Source by Microphones Array

### 

### 2.3.3 Real-Time Sound Source Localization on an Embedded GPU Using a Spherical Microphone Array

### 

### 2.3.4 Real-time multiple sound source localization using a circular microphone array based on single-source confidence measures

## 

## 2.4 Summary

# Chapter 3

# Theory

## 3.1 Introduction

The details of the theory of our system are discussed in this chapter. The theoretical explanation is divided into two sections

1. C# .NET Framework & Xamarin Forms
2. MySQL database

## 3.2 C# .NET Framework & Xamarin Forms

.NET Framework is a software framework. It was developed by Microsoft. The framework is highly recognized worldwide. The most highly used programming language is C# in .NET. But other languages can also be used. .NET has a wide range of libraries which are greatly efficient in writing code. The framework can be used to create windows application. There is another version of it which is asp.NET. asp.NET is mainly a web framework It very much useful in creating websites. C# was developed around 2000 by Microsoft as an aim to use it in .NET. At first C# was taken as a variant of C language. But later it got developed further more. Currently C# is one of the most well recognized and popular language around the world.

Xamarin is a very much popular mobile development framework. Xamarin.Forms is an extension of Xamarin which is suitable for using with .NET framework. With Xamarin.Forms cross platform application with attractive looking GUI interface can be made. For GUI interface in .NET some other tools are also seen to be used. For example, WinForms. But for making it accessible via multiple platforms, Xamarin is a better choice. In C# shared codebase, developers can use the tools of Xamarin to write Android, IOS or Windows apps with native user interfaces. And the code can be shared in multiple platforms. Microsoft acquired Xamarin in 2016.

## 3.3 MySQL database

A database is a collection of organized data. A database is usually controlled by DBMS which stands for Database Management System. There are two options to any software developers when it comes to storing data. One is File system another is Database. Database is more efficient to use in most of the cases. There are many popular DBMS in the world. One of the most popular DBMS is MySQL. MySQL is a free and open-source software. The first version of MySQL came to existence back in 1995 by a Swedish company named MySQL AB. There are two different editions of MySQL. One is open-source MySQL community server and another is Enterprise Server. In our project, we are going to use the community server.

### 3.3.1 Theory

### 

### 3.3.2 Algorithm

### There will be searching options in our project for searching faculties by initial or search courses to see which faculties are good choice for students. There are many searching algorithms. We will use appropriate searching algorithms for our project. We can use other algorithms as well beside of searching algorithm accordingly to our coding.

### 3.3.3 Equations and calculation

## 3.4 Summary

In this chapter, the theoretical part of the tools of our project has been described. Tried to explain the tools we are going to use and gave small description about those.

# Chapter 4

# Structure of the system

## 4.1 Introduction

## 

## 4.2 Procedure and Functionality

### 

### 4.2.1 Procedure

### 4.2.2 Functions

## 

## 4.3 Workflow and Algorithms

### 

### 4.3.1 Outline of the workflow

### 4.3.2 Explanation of the algorithm for command execution

## 4.4 Equipment and Schematic Diagrams

## 4.5 Summary

# Chapter 5

# Google Speech Recognition API

## 5.1 Introduction

## 

## 5.2 Google Cloud Speech API

## 

## 5.3 Speech API features

## 

## 5.4 Google Speech Recognition API vs. Nuance Dragon Speech

## 5.5 Google Speech Recognition API vs. Siri

## 

## 5.6 Google Speech Recognition API vs. Microsoft Cortana

## 5.7 Summary

# Chapter 6

# The Microcontroller used in this system: Arduino Mega

## 6.1 Introduction

## 

## 6.2 Arduino Mega

### 

### 6.2.1 Hardware

## 6.3 Pin out diagram of Arduino MEGA

## 6.4 Summary

# Chapter 7

# Modules used in this system

## 7.1 Introduction

## 7.2 Ultrasonic Ranging Module HC - SR04

## 7.3 Bluetooth Module (hc-05)

## 

## 7.4 Force Sensitive Resistor (FSR 400)

## 

## 7.5 Motor Driver L293D

### 

### 7.5.1 Dual H-bridge logic

### 

### 7.5.2 Table of operation

## 7.6 Summary

# Chapter 8

# Mechanical Description

## 8.1 Introduction

## 

## 8.2 Mechanical measurements and explanations of 1st model

## 8.3 Overview of 2nd model and 3rd model

## 

## 8.4 Summary

# Chapter 9

# Compliance with standards

## 9.1 Introduction

## 

## 9.2 Compliance with IEEE standards

## 

## 9.3 Compliance with US standards

## 

## 9.4 Compliance with European standards

## 

## 9.5 Summary

# Chapter 10

# Design Impact

## 10.1 Introduction

## 

## 10.2 Economic impact

## 

## 10.3 Environmental impact

## 

## 10.4 Social impact

## 

## 10.5 Political impact

## 

## 10.6 Ethical impact

## 

## 10.7 Health and safety impact

## 

## 10.8 Manufacturability

## 

## 10.9 Sustainability

## 

## 10.10 Summary

# Chapter 11

# Results and Discussion

## 11.1 Introduction

## 

## 11.2 Result and findings of sound source localization

## 

## 11.3 Result and findings of speech recognition

### 11.3.1 Limitations

## 

## 11.4 Summary

# Chapter 12

# Conclusion

In Final Report

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# Appendices

# Appendix A

**Codes Related to Arduino**

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# Appendix B

**Codes for android application interface**

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# Appendix C

**Codes for Android programming**

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